



Research on Personalized Teaching in Smart Classroom Based on Deep Learning

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Abstract: Personalized instruction in a smart classroom Education has evolved into a vital and effective instrument in the classroom. Smart classroom education is a strategy for focusing curriculum preparation on encouraging students to pursue research ideas. Different subjects necessitate the advancement of research. Smart classroom is studied and the results project since it is the foundation for research in either topic. Micro-courses will also be a supporting learning model for exploring any subject from such a research viewpoint, rather than a full course for just a subject. In this study, we are going to research on Personalized Teaching in Smart Classroom based on Deep Learning. The Back Propagation (BP) algorithm, that is a Deep Learning method, is developed in this study work to enhance research in smart classes.

Keywords: BP algorithm, Deep learning, Personalized teaching, Smart classroom

1. Introduction

Personalized learning emphasises the approach to education that has a significant impact on the goals, content, and pacing or structure of student-centered instructional coaching. It is ideal if the student's approach to learning is personal, meaningful, and well-suited to the individual. With the resources available to them at their fingertips, students may now study whenever and wherever they like to support the advent of e-learning. [1] However, many prior observations have suggested that e-learning still lacks intelligence and might not be a good fit for all types of students. The system's core features revolve around making learning online as interactive and individualised as possible for the average student (personalized). Learning materials, user interfaces, study activities, support, and cooperation should all be tailored to each individual based on what has been learned from a thorough analysis of existing personalization schemes. [2] By considering the needs of the system, the learner, and the instructor, they were able to employ an intelligent agent to tailor the classroom setting to each individual's preferences. There has been a lot of interest among researchers in developing individualised e-learning systems to aid students in improving their academic outcomes. However, most of the time the recommended subjects and learner's abilities weren't taken into account by the customised e-learning system. [3] In order to provide a seamless learning experience for the student, it is also important to consider the continuity of the learning tracks used in

the individualised curriculum. Because of the negative effects that inappropriate course materials might have on student performance, such as increased workload or confusion during instruction. By comparing the individual's desired learning outcomes to the course's stated goals, the content-based (CB) e-learning system can make a recommendation. The authors offer a method whereby Learning Objects (LOs) might organise themselves to better serve the needs of their users. [4] Filters for educational materials can be classified as either content-based (CB), collaborative (CF), or hybrid (HF). Learners' ratings will be compared for similarity, and a prediction of the most suitable substance for each individual will be made using this technique. The CF method doesn't solve the problem of insufficient rating documentation, which arose when consumers didn't have access to adequate ratings. [5] When dealing with highly sparse data, the CF method will struggle. The way CB helped students was by suggesting courses that would be a good fit for their individual goals and interests. Therefore, for the CB recommendation system, characteristics such as the learner's skill or talent, objective, attitude, and mental style will be taken into account. [6] As a result of the research done thus far, we may draw the following conclusions about how personalised based learning can be improved in the future: the infrastructure, content-based recommendation for the material, content filtering, and collaborative filtering. This paper's goal is to present a model of personalised based learning that makes use of deep learning algorithms to determine which strategy helps to minimise the number of students who fail a course.

2. Related Work

The knowledge system of curriculum construction is growing in abundance in tandem with the widespread adoption of vocation education and the popularity of the online vocational education model. [7] Students in an information-based classroom can learn not just from their instructor but also from online resources. With

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the use of the information-based teaching system, educators can now use a variety of teaching strategies to better meet the needs of their students. As a new type of information technology and education, “smart classrooms” foster the change of conventional lecture halls and push academic progress toward artificial intelligence. [8] Future advancements will undoubtedly involve integrating artificial intelligence (AI) into the classroom, a trend that will be facilitated by the extensive research being conducted on neural networks and DL (deep learning).

It's no secret that the introduction of the era of big data has fuelled advancement in all aspects of life, and that this includes the field of education. [9] The future of educational informatization lies in the integration of cutting-edge big data technology into the field of education. Combining learner and process characteristics, effectively analysing learner characteristic information and learning data, identifying and matching learning resources that meet learners' individual needs from massive online learning resources, and actively pushing them in the online learning platform can not only increase the efficiency with which learners learn, but also improve the quality of their learning and the effectiveness with which it is applied. [10] Collaborative filtering (CF) is now the most well-known, widely-used, and developed recommendation technology in PR systems. The recommendation problem is addressed by applying the concept of user similarity to data filtering. When users are organised into groups, everyone in that group benefits from the initial user's passions and pursuits. Because of this, PR (public relations) studies of educational materials are vital (tailored suggestion). [11] E-commerce websites, video websites, and reading websites were merely few of the sectors where PR technology research got a head start. The most effective public relations tool in these areas is CF technology. The CF approach offers various benefits, including easy computation and excellent recommendations. Designing a PR system requires careful consideration of several technologies, but the recommendation algorithm is the most important. By recommending individualised B/S mode learning resources, this paper sidesteps the headache of keeping C/S mode updated and maintained. [12] The cognitive level, learning style, preferences, and learning process of the learners are just few of the variables that go into the system's selection of individualised learning resources. Learners may advocate for the resources they need because the CF algorithm optimises based on an examination of their attributes and data from their learning processes. [13]

People increasingly rely on the Internet as a source of information and knowledge in all aspects of their lives, including work and school. There has been a steady emergence of new network-based educational platforms and an explosion of new educational resources in recent years. The CF and association rule mining algorithm can be used to make suggestions for classroom enhancements and can also be adapted for use in directing students toward useful learning materials. [14] Learning resource recommendations are improved by combining the CF algorithm and a genetic algorithm based on the ratings provided by students. It is demonstrated in this research that merging these two recommendation systems results in a more effective final product. It is possible to provide learners with well-organized resource suggestions by analysing their interests and tracking their progress. This approach takes into account the context of the learner and makes suggestions for additional materials accordingly. [15] Data from students' learning histories are analysed using the Apriori algorithm, revealing any gaps in their understanding. Accordingly, we propose a methodology for

recommending follow-up questions based on this information. The inappropriate question system is designed and developed using a model informed by user ratings and then refined using the K-means algorithm. Group learning is modelled using the CF algorithm, and its unique qualities are taken into account as a group recommendation model is developed. [16]

Most recommendation systems rely heavily on input from its users, who are often asked to make numerous decisions. This is because the majority of these systems employ some type of content-based filtering or search engine, or they organise their data into categories before presenting it to consumers. The entire personalised recommendation system for educational books consists of establishing a user's interest model and providing tailored recommendations. When data about a user's actions is collected and analysed, an interest model can be derived from those actions. [17] Combining the methods of conventional CF recommendation with those of content-based recommendation is common in the published literature. The researcher offer a method for mining user demand information, building a user model, and generating recommendation outputs using an intelligent agent. [18] In order to improve prediction accuracy, this study takes a method based on analysing the relative importance of users and content items. [19] The study recommends using a combination of the K-means algorithm and a neural network trained on historical data from e-commerce consumers to estimate the preferences of those customers for specific products. In addition, by analysing site logs with several data mining-related technologies, the recommendation system's accuracy has been improved.

3. Materials and Method

Deep learning is a branch of artificial intelligence and machine learning (AI) that mimics how humans acquire specific types of knowledge. Deep learning is a critical component of data science, which also includes statistics and predictive modeling. A smart classroom is a technologically advanced classroom that improves the teaching and learning activities for both teachers and students by incorporating audio, multimedia, animations, images, and multimedia, among other things. This increases student engagement and results in higher-performing students. At all stages of smart classroom education, to define selected approaches for learning and motivation. It explains how the writers went about lot of progress with smart classroom teachers. [20] The study reveals the efficacy of a smart class teaching strategy based on the learning and natural motivation drawn from rational thinking. Furthermore, with in smart classroom, exciting inquiries, computerized analysis (including online searches), and classic famous issues are essential motivational tools, which are particularly beneficial in the framework of learning organizations. Smart classrooms have piqued the interest of many people in recent years. It's the kind of place where students may learn how to deliver intelligent services for things like saving energy and making the building safer, among many other benefits. The Smart classroom idea is now feasible due to advances in sensor networks, communication technologies, and computing devices. Home automation, smart workplaces, and similar technologies have emerged in the recent decade as examples of smart space uses. [21] The smart classroom is one fascinating example of this type of space implementation because of the many ways in which technology can be used to enhance the quality of education provided. This requires designing a space that is conducive to learning and supports the effective use of the relevant

technologies. The primary objective is to facilitate the lives of educators so that they may better concentrate on their teaching, maintain their students' interest, and enhance their classes' learning outcomes. Existing research in the field of the smart classroom focuses on e-learning applications, which are defined as the delivery of educational activities or content to learners via electronic means, an intelligent environment, which consists of digitization of the environment issued with an assembly of many different types of hardware and software modules, and Tele-education, in which instructors can give classes to both local and remote students simultaneously via telecommunications technology.

Creating learning activities that are interesting and relevant to each individual student's abilities, needs, and interests is at the heart of the concept of personalised teaching and learning. Each day in a competency-based, individualised classroom, students make informed choices about what they will learn, how they will acquire it, and how they will demonstrate what they have learned. Students are engaged in the learning process and can proceed at their own pace and choose from multiple avenues of instruction. Equity methods are deeply embedded in the very fabric of our educational institutions. Explicit, open, measurable, and transferable learning expectations are important to any successful educational environment. Artificial neural networks (ANN) are a subset of AI (AI). The neural network was taught using back propagation. Inspired by the structure and function of human neurons, neural networks are mathematical models of information processing that may be taught and improved via experience. During the training phase, the weight will be varied according to a predetermined formula in order to facilitate learning. One popular neural network is called the Back Propagation Network. Students are more likely to be engaged and proficient in important concepts when they are provided with learning opportunities that are both relevant and timely through the use of personalization. By freeing them from administrative burdens, instructors may better serve their students as coaches and mentors in the classroom. The primary focus of this study is on assessing and then tailoring instruction based on each student's unique learning profile.

In the fields of data mining and machine learning, back propagation (backward propagation) is a powerful mathematical method for increasing the precision of predictions. It is possible to quickly calculate derivatives using the back propagation approach. In ANN, a gradient descent with regard to the weights is computed using a learning process called back propagation. It is possible to tune a system by adjusting the weights of its connections in order to bring the gap between the desired and achieved outputs as near as possible. In this algorithm, the weights are modified in reverse, from the output to the input, hence the name. Fig. 1 depicts the overall structure of the Back Propagation Algorithm.

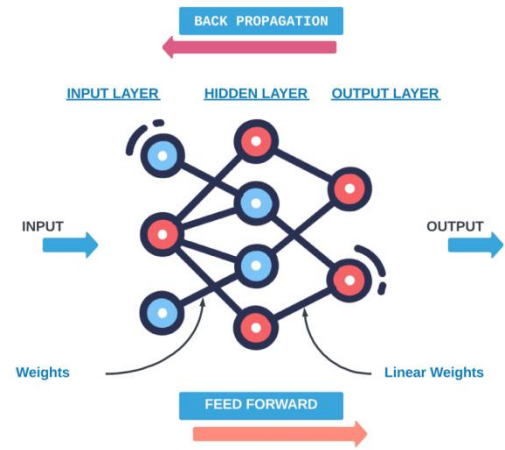


Figure 1. Basic layout of a backpropagation algorithm.

OCR, NLP, and image processing are just a few of the areas where BP algorithms are used in artificial intelligence. Most people classify it as a subset of supervised machine learning. For backpropagation to work, the gradient of the loss function needs to be calculated, and that can only be done if the desired output is known for every input value. The BP algorithm has become an integral part of ML applications for predictive analytics, along with other classifiers like Naive Bayesian filters and decision trees. A feed-forward neural network is trained using the back-propagation (BP) algorithm to recognise student activity in smart classrooms; an inter-class distance technique is given for selecting relevant features from data collected by motion sensors. In such a deep network, every surface performs a transformation technique to the layer $T \in S^{N \times D}$ before everything, following by a non-linear modification to a field before it. $M^p \in S^{d_{p-1} \times d_p}$ is a matrix that represents a linear transformation that is applied to such a layer $p - 1$ output, $T_{p-1} \in S^{N \times d_{p-1}}$ to produce a d_p multidimensional recognition $T_{p-1}M^p \in S^{N \times d_p}$ following the (1)

$$\begin{aligned} & \phi(T, M^1, \dots, M^k) \\ &= \sum_{K=1}^{p-1} \psi_K(\psi_{K-1}(\dots \psi_2(\psi_1(TM^1)M^2) \dots M^{p-1})M^p) \end{aligned} \quad (1)$$

It's important to note it's an $A \times B$ matrix, which $B = d_p$ denoting the network's outputs dimension, which itself is similar to the number the classes inside a binary classifier class represent the (2).

$$\begin{aligned} & \min_{\{M^p\}_{p=1}^p} l, \phi(H, M^1, \dots, M^p) \\ & + \sum \lambda \theta(M^1, \dots, M^p) \end{aligned} \quad (2)$$

where $h_i(T)$ denotes a single potential hidden stem disciplines in response to generating precise X in an infinite higher dimension $h_i(T) \in V$ between all secret alternative gadget activations following the (3).

$$\sum_{i \in I} \{T_i \in D^2(\Omega), H_i = f(T_i)\} \quad (3)$$

Let $\Omega = [0, 1]^d \subset S$ denote a compacted d-dimensional Geometric domain wherein the rectangular form functions $T \in D^2(\Omega)$ are given (pictures, for instance, could be regarded of as functions only on the unit square $\Omega = [0, 1]^2$). In a supervised learning activity, an exponentially function $f : L^2(\Omega) \rightarrow Y$ is

discovered on a training data described in the (4).

$$\sum C_v T(u) = T(u - v), \quad u, v \in \Omega \quad (4)$$

A deflect $D\tau$, where $\tau: \Omega \rightarrow \Omega$ is a continuous non-dimensional parameter, has the same effect on $D^2(\Omega)$ as $D\tau T(u) = T(u - \tau(u))$. Deflections can be used to mimic local transcribed, changes to viewpoint, rotations, other frequency replacements. The majority of computer sensing jobs are not just wavelet transform transcribing, and also stable in terms of relative elastic deformation. They have a number of actions that seem to be essentially continuous described in (5).

$$\sum |f(L_\tau T) - f(T)| \approx \sum \|\nabla_\tau\| \quad (5)$$

Along with all T, τ where $p\nabla\tau p$ denotes the flexibility of a particular deflection area. In those other terms, even if the visual data gets significantly corrupted, the total quantity to be expected remains unchanged. They have actions that are increasingly adaptable in translation to described in the (6).

$$\sum |f(L_\tau T) - L_\tau f(T)| \approx \sum \|\nabla_\tau\| \quad (6)$$

To determine f from features $\Phi(T)$ that gradually diminish the temporal resolution, assumptions might be applied. Similarly, extracting, coding, as well as downstream sampling localized filter reactions produces local outline that seem to be resistant to local translating, despite the fact that this reduction of sensitivity seems to have no effect on the ability can estimate.

The HMDB51 dataset contains a huge number of realistic videos culled from a variety of sources, including films and online videos. The dataset contains 6,849 video clips divided into 51 action subcategories (such as “jump,” “kiss,” and “laugh”), each one with at least 101 clips. Three alternative training/testing splits are used in the original assessment scheme. Each action class comprises 70 clips as remaining 30 clips and testing for each split. The ultimate performance is calculated as the average accuracy of these three splits.

4. Result and Discussion

Students will have a joyful experience using formal mathematics teaching for lifetimes or maybe more, as seen in Fig. 2, but that they can be inspired anywhere in the smart classroom Education Data processing International curriculum. Learning organisation paired with recollection theory bringing smart classroom teaching topics to life in smart class teaching.

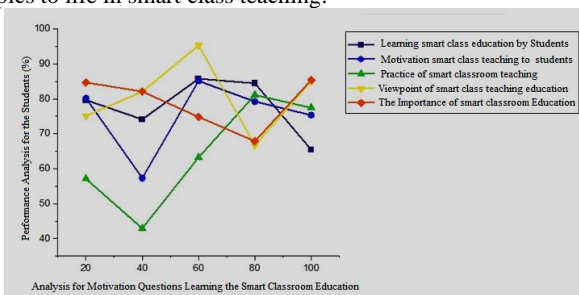


Figure 2. As a college student, analyse motivating questions (dataset contains 6,849 video clips) teaching in a smart classroom.

Action learning must be emphasized throughout all levels of mathematical education, with the idea that future instructors were amongst the existing population of pupils, because excellent smart class teachers are necessary. Anyone, including students

even teaching professors, is immensely motivated by the potential of becoming a part of a discovery (show in Table 1).

Table1. As a college student result analysis with motivating questions (dataset contains 6,849 video clips) education in a smart classroom

The total number of responses	Learning smart class education by Students	Motivation smart class teaching to students	Practice of smart classroom teaching	Viewpoint of smart class teaching education	The Importance of smart classroom Education
20	89.68	90.4	67.3	85.21	94.8
40	84.14	67.42	52.83	92.32	92.4
60	95.72	95.32	73.33	98.53	84.74
80	94.48	89.53	91.42	76.87	77.79
100	75.41	85.74	87.65	75.39	95.5

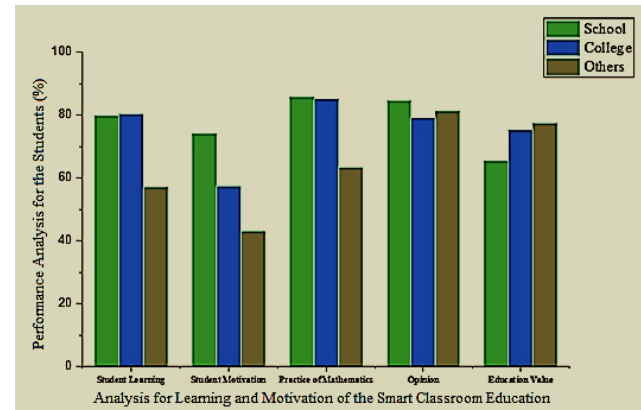


Figure 3. Learning and motivation performance analysis in a smart classroom utilising the BP algorithm and deep learning

Despite widespread recognition of the significance of smart classroom learning in elementary, intermediate, and higher education schools (refer Fig. 3), the subject of how to educate smart classroom remains divisive. The debate is sparked by a lack of consistency in teacher development, a dispute within smart classroom faculty regarding formalism vs. meaning, with differing opinions on using technology, all of which are covered in greater depth below. We think that rather than lecture method, smart classroom must be taught through implementations at all stages, with only a concentration on the depiction of smart classroom machinery. Real-life applications pique students’ interest in smart classroom teaching while they are studying it (show in Table 2).

Table2. BP algorithm with deep learning performance result analysis for learning and motivation in smart classroom teaching education

Number of response	School	College	Others
Student smart class learning	89.64	87.5	67.5
Student smart class motivation	84.17	67.42	52.73
Practice of smart classroom	95.72	90.22	73.43
Viewpoint smart classroom	94.48	89.33	91.52
The Importance of smart classroom education	75.49	85.54	87.75

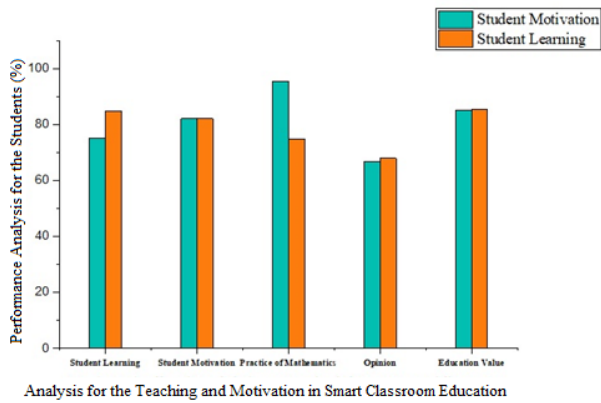


Figure 4. Analysis of smart classroom teaching education and motivation and learning's overall performance.

This form of motivation is referred to as thought motivation by the authors in Fig. 4. The integrated planning motivation is related to a teaching style in which a new idea is justified by employing it as a technique in applications for solving actual problems, using students' sense of curiosity as a hinge. The growth of inquisitiveness is the exclusive focus of early school courses. These findings, on the other hand, can help us better understand when curiosity is becoming a driving force for becoming a high-quality specialist (show in Table 3).

Table3. Analysis of the overall performance of smart classroom teaching education to motivation and learning

Number of response	Student motivation	Learning
Student smart class learning	85.21	89.5
Student smart class motivation	92.12	88.6
Practice of smart classroom	98.53	79.94
Student smart class learning	76.87	72.99
The importance of smart classroom education	90.19	90.7

Teachers should foster students' practical operation abilities and encourage them to think imaginatively about how they could apply what they have learned. Schools should increase capital spending and buy smart product components for teachers while also actively guiding students to participate in AI competitions, stimulating students' desire for independent learning in competition, and encouraging students to devote themselves to learning activities of information technology with full enthusiasm.

5. Conclusion

The growth of online education depends on two factors: individualization and intelligence. This research investigates a CF-based individualised learning platform that employs multiprocessor reasoning to improve the effectiveness of model training. The goal of teaching students according to their aptitude can be accomplished and students' learning desire can be considerably increased by developing an AI-based smart classroom platform that uses DL to analyse massive data and monitor the full teaching process in real time. Finally, the simulation experiment demonstrates that the modified algorithm's recommendation result is superior to the traditional algorithm's recommendation result in terms of performance.

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